

Technical and Company Rider For the Presentation of

Entropy by TEOC Circus

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KEY PRODUCTION INFORMATION - ENTROPY

Nb. This document is an integral part of agreements between presenters and ESP (the Company). The information herein should be read carefully as part of programming considerations.

Show Duration - 55 minutes, no interval

Touring Party - Six personnel

- 4 x Performers
- 1 x Production Manager
- 1 x Producer / Tour Manager

Producer/Tour Manager may or may not be present for the entire duration of the season, to be negotiated case by case. When they are absent, the Production Manager also takes the role of Tour Manager.

Venue Configuration

ENTROPY can be performed in a proscenium (end on) configuration as well as adapted to a ¾ in the round setting.

Entropy cannot be performed on a raked stage (without moderations and rehearsal time)

Nb. While ENTROPY can be performed in a variety of settings, the show places a high physical demand on cast and the requirements detailed here are critical in providing necessary artistic and operational support for safe and successful seasons. Any technical requirements that cannot be met by presenters in accordance with this rider, must be resolved to the Company's satisfaction prior to finalisation of a Performance Agreement.

Performance Schedule

Total of 7 shows per week with a minimum of 1 day off per week.

Maximum of 1 x double show day in any 1 week.

There must be a rest day following any double show day.

For seasons of more than 2 consecutive weeks, an additional rest day is required every 3rd Week.

Performance days, travel days and bump in/tech days are all considered to be days worked.

Call Times, Cast Warm-Up, Set & Turnaround Times

Call times

Show call - 2 hours prior to performance (at least 1 hour must be onstage)

Post show - 1 hour post performance for cool down and reset (stage not required)

Cast Warm-Up

Cast requires a dedicated warm-up space 2 hours prior to each performance.

The space needs to be minimum of 4m x 4m floor area and minimum height of 5.5 metres Stage and auditorium is ideal, if possible.

If not possible for cast to access stage for warm up, a separate studio space / rehearsal room must be available for the full two hours of the show call.

The space should be temperature controlled and in close proximity to the performance venue.

Set & Turn-Around Times

Show set time - 15 minutes minimum, NOT including time to seat the audience. (with Audience turnaround as well, a minimum of 30min is needed)

The show can only be set once the stage is clear from the previous performance.

Show strike time - 15 minutes minimum. The strike can only happen once the venue is clear of patrons.

Additional Venue Access

Additional access to the venue may be required during the season for re-rehearsals or similar company activity. This will be negotiated as required during the season. ESP will endeavour to communicate this with the venue as soon as the need arises.

KEY INFORMATION FOR VENUE TO PROVIDE

Drawings & Plans:

Lighting grid

Generic Lighting Plan (If applicable)

Inventory of lighting equipment

Inventory of audio equipment

Regulations (noise levels, fire codes, curfews etc)

Seating plan (if there is any concern about sight lines)

Venue contact details

Number of crew required:

Minimum Venue crew required at load-in:

1 x LX Technician

1 x MX

1 x Audio Technician

Show Crew requirements

- 1 x Venue Technician for venue system supervision
- 1 x Audio Technician / Operator
- 1 x Lighting Technician / Operator to be negotiated, normally the company will travel with 1 Lx operator. If venue prefers, Company Production Manager can call the show to in-house crew.

Minimum Venue crew required at load-out/Bump-out:

Lead-out staff is negotiable pending venue requirements.

STAGING

Entropy has the following staging requirements:

Minimum stage size 5m wide x 4m deep - Ideal stage size 8m wide x 6m deep

Minimum height of 5.5m to the rigging point

Venue/Presenter to provide:

Standard Masking (if in proscenium/thrust)

Rostra/Stage Deck for performance

Sufficient Black dance floor tape to secure dance floor and any cables from wings to stage space

Black Tarkett or Mali (dance floor) for the stage area, which must be secured to the floor

ESP will provide:

All other props, costumes and equipment for the performance

VENUE DOCUMENTATION

All up to date technical documentation for the venue is to be emailed to ESP at the earliest possible time and at least two months prior to tour dates. Preferred file format is PDF or Vector works files. Please also send accompanying PDF files with a scale bar.

BUMP-IN & OUT

The standard bump-in time for Entropy is 6 hours. Exclusive access to the venue is required during this time.

The venue standard lighting plan must be pre-rigged and patched prior to the Company's arrival. Entropy is a same-day bump in and show schedule.

All schedules and crew member requirements are to be negotiated and confirmed no later than 1 month prior to performance date.

Bump out after the final performance - estimated time required, 1 hour. Bump out will commence after last performance, unless otherwise negotiated.

LIGHTING

The lighting design for ENTROPY requires:

- · Venue Standard lighting rig
- 1 x Atmospheric hazer

ESP to provide:

In unusual venues ESP will provide a Lighting plan* specifically for the venue.

Lighting operator for the season

*ESP will provide a detailed venue specific lighting plan after receipt of the venue's lighting inventory and details of basic lighting rig. Venue specific plans will be provided at least two months prior to tour dates.

SOUND

Entropy playback is controlled from QLab3.

Venue to provide Control:

PA system: Capable of full range, even coverage throughout the venue. System should be fully tested and operational prior to company arrival

Fold back monitors

Comms to all operators and ground point position

ESP to Provide:

QLab3 show file

MacBook running QLab3

Back up audio (iPod/secondary laptop)

FREIGHT, DELIVERY AND STORAGE

ESP production of Entropy travels with 2 additional suitcases which includes ALL freight for the performance.

The freight suitcases will accompany the Touring Party from Melbourne, Australia to the venue.

- 1 30kg Handstand Equipment
- 2 25kg Costume and props suitcase

Venue to provide

Storage of freight at the venue upon company arrival prior to bump in and until the end of the next business day following the final performance, unless otherwise agreed

DRESSING ROOMS, WARDROBE AND GREEN ROOM

Venue to provide

2 x ice packs OR Fresh ice provide at start of the performance with Plastic bags and tea towels incase of injuries and emergencies

Adequate dressing room facilities sufficient for 6 people

Dressing rooms should be secure and lockable

One clothing rack with coat hangers for costumes

General power outlets available

Access to a toilet and shower backstage

Adequate heating in colder climates.

Mirrors and clean towels provided for cast (towels and mirrors x 4)

It is essential for cast to stay active and warm immediately prior to each show. If the stage is not accessible for a duration of not less than 30 minutes immediately prior to each show, the venue must provide a space back stage of at least 4m x 4m floor area.

Wardrobe & Greenroom

Greenroom facilities for 4 Artists and 2 crew, this is to include hot and cold running water, refrigerator, microwave, cutlery and crockery for 6 people and tea/coffee making facilities. Consumables – as required, sufficient to cover the program of performances

Wardrobe – access to washing machine and dryer for self managed seasons.

1 wash and dry of costumes every 2nd day for venues with wardrobe personnel.

CATERING

Please provide for each performance and technical call:

Tea, fresh coffee and Soy (or non-dairy option) milk

Water bubbler to refill water bottles. If this is not possible a minimum of 6 bottles of water per performance to be provided

Fresh fruit, nuts, or other suitable healthy vegetarian snacks

ACCOMMODATION & TRANSPORT

The Company members require a minimum of (high standard) 3 or 4 star accommodations for the duration of the season including bump in days and rest days.

Seasons longer than 5 days require the accommodation to have a fully functioning kitchen. The standard touring party of 6 requires 6 rooms.

Accommodation must be within 15-20 minutes walking distance of the venue. If this is not possible, transport must be provided between the accommodation and the venue OR sufficient public transport tickets to be provided by the venue/presenter for the duration of the season.

Ground Transport

Presenters need to arrange transfers from airport to accommodation on arrival and departure. In the event that accommodation is not walking distance to the venue, the Company requires transportation to and from the program of performances, and to and from any media calls or technical rehearsals.

TRAVEL & PER DIEM

For seasons outside of Melbourne, Australia, the presenting partner must provide return travel for all company members and Per Diems for all working days paid at Australian standard rates.

Flights:

Standard touring party travel requirements are currently:

6 x Return flights from Melbourne Australia

The Company will advise presenters of any alternate travel and accommodation needs as early as possible in the contracting process.

This rider is a standard document for the presentation of ENTROPY and is subject to negotiation by each individual promoter.